FENCE PERMIT

	DEVELOPMENT	

□ THIS SECTION TO BE	COMPLETED BY APPLICANT ®	<u>Car</u>
PROPERTY ADDRESS 1507 Road Ave		,/F
TAX SCHEDULE NO 2945 - 133 - 10 -		:
PROPERTY OWNER TEARRY KARYN MYE	URS	•
OWNER'S PHONE 256-0167		+
OWNER'S ADDRESS 1507 Rood Ave -	- / well	W)
CONTRACTOR OWNER		
CONTRACTOR'S PHONE 256-0167		
FENCE MATERIAL CELLAR	3'	1
FENCE HEIGHT 6' REAR 3' SPET RANZ	(FRONT)	
	Rood Ave	¥_
Plot plan must show property lines and property d all setbacks from property lines, & fence height(s).	dimensions, all easements, all rights-of-way, all structures,	
zone <u>RMF-32</u> special conditions	SETBACKS: Front <u>20</u> from property line (PL) from center of ROW, whichever is great Side from PL Rear from	tor
	om the City/County Building Department. A fence constructed on a corr r abuts an alley requires approval from the City Engineer (Section 5-5-	
<u>property's boundaries</u> . Covenants, conditions, restrictions, e fence(s). The owner/applicant is responsible for compliance with	easements, and rights-of-way and ensure the fence is located within easements and/or rights-of-way may restrict or prohibit the placement ith covenants, conditions, and restrictions which may apply. Fences be sole and absolute expense. Any modification of design and/or mate by the Community Development Department Director.	t of ouilt
I hereby acknowledge that I have read this application and the codes, ordinances, laws, regulations, or restrictions which appl	e information and plot plan are correct; I agree to comply with any and ly.	l all
I understand that failure to comply shall result in legal action, what the owner's cost.	hich may include but not necessarily be limited to removal of the fence	∍ (s)
Applicant's Signature	Date 10-8-97 Date 10-8-97	
Community Development's Approval	is Edward Date 10-8-97	
City Engineer's Approval (if required)	// } Date	
VALID FOR SIX MONTHS FROM DATE OF ISSUANCE	(Section 9-3-2D Grand Junction Zoning & Development Code)	
(White: Community Development) (Yo	(ellow: Code Enforcement) (Pink: Custom	ier)