



SIGN PERMIT

Community Development Department
250 North 5th Street
Grand Junction, CO 81501
(303) 244-1430

PERMIT NO. _____

Date Submitted 2-17-94

FEE \$ 5⁰⁰

Tax Schedule 2945-143-17-

Zone B-3

BUSINESS NAME <u>COLD CARUSEL</u>	CONTRACTOR <u>VALLEY SIGNS</u>
STREET ADDRESS <u>520 MAIN</u>	LICENSE NO <u>2930666</u>
PROPERTY OWNER <u>CENTURY 21</u>	ADDRESS <u>1008 3RD AVE.</u>
OWNER ADDRESS <u>7th + Reed</u>	TELEPHONE NO <u>245-8290</u>

1. FLUSH WALL 2 Square Feet per Linear Foot of Building Facade
2. ROOF 2 Square Feet per Linear Foot of Building Facade
3. FREE-STANDING 2 Traffic Lanes - 0.75 Square Feet x Street Frontage
4 or more Traffic Lanes - 1.5 Square Feet x Street Frontage
4. PROJECTING 0.5 Square Feet per each Linear Foot of Building Facade
5. OFF-PREMISE See #3 Spacing Requirements; Not > 300 Square Feet or < 15 Square Feet

Externally Illuminated Internally Illuminated Non-Illuminated

(1 - 5) Area of Proposed Sign 22 Square Feet

(1,2,4) Building Facade 20 Linear Feet

(1 - 4) Street Frontage _____ Linear Feet

(2,4,5) Height to Top of Sign 15 Feet Clearance to Grade 10 Feet

(5) Distance from all Existing Off-Premise Signs within 600 Feet _____ Feet

Existing Signage/Type

_____ 0 Sq Ft

_____ Sq Ft

_____ Sq Ft

Total Existing: 0 Sq Ft

FOR OFFICE USE ONLY:

Signage Allowed on Parcel

Building 40 Sq Ft

Free-Standing _____ Sq Ft

Total Allowed: 40 Sq Ft

COMMENTS: ① 2' X 8' S/F DURA-PLY SIGN 16 sq ft.

① 2' X 3' CUTOUT HORSE DURA-PLY 6 sq ft.

SIGN MUST BE FLUSH WALL!

NOTE: No sign may exceed 300 square feet. A separate sign permit is required for each sign. Attach a sketch of proposed and existing signage including types, dimensions, lettering, abutting streets, alleys, easements, property lines, and locations. All signs require a separate permit from the Building Department.

Jerry Cim 2/17/94 [Signature] 2-18-94

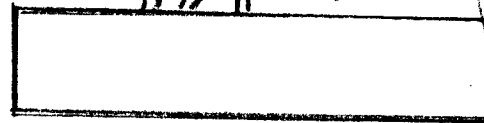
Applicant's Signature Date Approved By Date

CUT OUT HORSE

HORSE
3' X 2' (6 sq ft.)

SIGN
2' X 8' (16 sq ft.)

TOTAL
22 SQ. FT.



2'

8'

AWNING

520 MAIN

20'

