DATE SUBMITTED: 6/24/92

PERMIT I	11/4/92 NO. <u>43384</u>	/
EEE ¢	10 00	

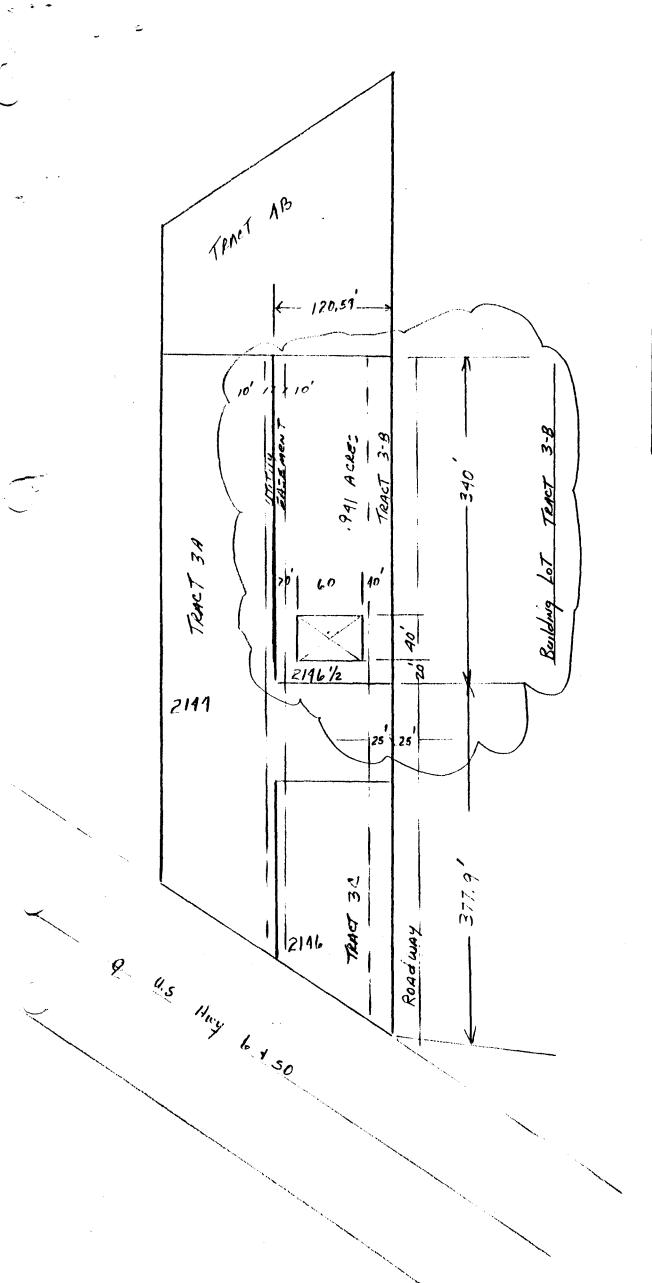
PLANNING CLEARANCE GRAND JUNCTION COMMUNITY DEVELOPMENT DEPARTMENT

BLDG ADDRESS 2/46 1/2 Hwy 6 450	SQ. FT. OF BLDG: 2400		
SUBDIVISION	SQ. FT. OF LOT: 39, 645		
FILING # BLK # LOT #	NO. OF FAMILY UNITS:		
TAX SCHEDULE # 269 7362 000 82	NO. OF BUILDINGS ON PARCEL BEFORE THIS PLANNED CONSTRUCTION:		
OWNER MARY LOW Kennesy ADDRESS 651 20/2 pt 6. 1	USE OF EXISTING BUILDINGS:		
ADDRESS 651 20% 11 6.1	DESCRIPTION OF WORK AND INTENDED HOS		
TELEPHONE: 243-2326	DESCRIPTION OF WORK AND INTENDED USE:		
REQUIRED: Two plot plans showing parking, landscaping, setbacks to all property lines, and all streets which abut the parcel.			

<i>y</i>	L USE UNLI		
ZONE <u></u>	OODPLAIN: YES NO		
ETBACKS: FRONT 55 4 GEO	DLOGIC HAZARD: YES NO		
	ISUS TRACT: TRAFFIC ZONE:		
MAXIMUM HEIGHT 40' PAR	PARKING REQ'MT		
LANDSCAPING/SCREENING REQUIRED: SPE	SPECIAL CONDITIONS:		

Modifications to this Planning Clearance must be approved, in writing, by this Department. The structure approved by this application cannot be occupied until a Certificate of Occupancy is issued by the Building Department (Section 307, Uniform Building Code).			
Any landscaping required by this permit shall be maintained in an acceptable and healthy condition. The replacement of any vegetation materials that die or are in an unhealthy condition shall be required.			
I hereby acknowledge that I have read this application and the above is correct, and I agree to comply with the requirements above. Failure to comply shall result in legal action.			
This of Market Mary Surface Applicant Signature Mary Surface Signature			
6/24/91-			
Date Approved	Date		

VALID FOR SIX MONTHS FROM DATE OF ISSUANCE (Section 9-3-2 D Grand Junction Zoning & Development Code)



2100 sgft STORAGE Building 2146 12 Hwy 50

ACCEPTED LLH GAG PLAST BE ANY CHANGE OF SETBACKS VASST BE APPROVED BY THE DAY SACTING

DEPT. IT IS THE ASSURENCES RESPONSIBILITY TO PROPERLY LOCATE AND IDENTIFY EASENENTS AND PROPERTY LINES.