FEE \$	10
TCP \$	Ð
SIF \$	292-



BLDG PERMIT NO.	70344

PLANNING CLEARANCE



(Single Family Residential and Accessory Structures)

Community Development Department

BLDG ADDRESS 5/03 SPARROW CT.	TAX SCHEDULE NO. 2745-011-30 WI	
SUBDIVISION THE KNOLLS	SQ. FT. OF PROPOSED BLDG(S)/ADDITION 1877	
FILING 2 BLK 5 LOT 9	SQ. FT. OF EXISTING BLDG(S)	
(1) OWNER OP Development LLC	NO. OF DWELLING UNITS BEFORE: AFTER: THIS CONSTRUCTION	
(1) ADDRESS 3695 KIDGE DRIVE	NO OF BLDGS ON BARGEL	
(1) TELEPHONE 241-2373	NO. OF BLDGS ON PARCEL BEFORE: AFTER: THIS CONSTRUCTION	
(2) APPLICANT MONUMENT HOMES	USE OF EXISTING BLDGS New Single Family	
(2) ADDRESS 759 HORIZON DRIVE	DESCRIPTION OF WORK AND INTENDED USE:	
(2) TELEPHONE 243-4890	New bonstruction	
	all existing & proposed structure location(s), parking, setbacks to all ation & width & all easements & rights-of-way which abut the parcel.	
THIS SECTION TO BE COMPLETED BY C	OMMUNITY DEVELOPMENT DEPARTMENT STAFF 🖘	
ZONE	Maximum coverage of lot by structures	
SETBACKS: Front <u>20'</u> from property line (PL)	Parking Req'mt	
or from center of ROW, whichever is greater	Special Conditions	
Side from PL Rear from P	PL	
Maximum Height	CENSUS 10 TRAFFIC 21 ANNX#	
Modifications to this Planning Clearance must be approved, in writing, by the Director of the Community Development Department. The structure authorized by this application cannot be occupied until a final inspection has been completed and a Certificate of Occupancy has been issued by the Building Department (Section 305, Uniform Building Code).		
	the information is correct; I agree to comply with any and all codes, the project. I understand that failure to comply shall result in legal to non-use of the building(s).	
Applicant Signature	Date 5/26/99	
Department Approval Lonnic Color	Date 6/1/99	
Additional water and/or sewer tap fee(s) are required: Y	res No w/o No. 12053	
Utility Accounting Webi Werholt	Date 6-1-99	
VALID FOR SIX MONTHS FROM DATE OF ISSUANCE (Section 9-3-2C Grand Junction Zoning & Development Code)		

