FEE\$

PLANNING CLEARANCE

BLDG PERMIT NO.

(Single Family Residential and Accessory Structures) **Community Development Department**



Your Bridge to a Better Community

BLDG ADDRESS 463 Duffy Drive	SQ. FT. OF PROPOSED BLDGS/ADDITION 456 1705
TAX SCHEDULE NO 243-152-00-174	SQ. FT. OF EXISTING BLDGS
SUBDIVISION Summit View Meadows	TOTAL SQ. FT. OF EXISTING & PROPOSED 1765
OWNER Zeck & assoc., UC (1) ADDRESS P.O. Box \$50, Fruita 81521	NO. OF DWELLING UNITS: Before: After: this Construction NO. OF BUILDINGS ON PARCEL Before: After: this Construction USE OF EXISTING BUILDINGS
(1) TELEPHONE (90)858 - 0178	DESCRIPTION OF WORK & INTENDED USE Single Family
(2) APPLICANT Zeck (2) ADDRESS POBOX 550, Fruita 81521 (2) TELEPHONE (970) 858-0178	TYPE OF HOME PROPOSED: Site Built Manufactured Home (UBC) Manufactured Home (HUD) Other (please specify)
REQUIRED: One plot plan, on 8 ½" x 11" paper, showing a property lines, ingress/egress to the property, driveway lo	all existing & proposed structure location(s), parking, setbacks to all cation & width & all easements & rights-of-way which abut the parcel.
THIS SECTION TO BE COMPLETED BY CO	OMMUNITY DEVELOPMENT DEPARTMENT STAFF 🖘
ZONE RMF-56	Maximum coverage of lot by structures 7096
SETBACKS: Front from property line (PL) or from center of ROW, whichever is greater	New many
Side	
Maximum Height	Special Conditions CENSUS TRAFFIC ANNX#
	ved, in writing, by the Community Development Department. The ied until a final inspection has been completed and a Certificate of g Department (Section 305, Uniform Building Code).
	I the information is correct; I agree to comply with any and all codes, o the project. I understand that failure to comply shall result in legal to non-use of the building(s).
Applicant Signature Maloexamul	Date 6.24-03
Department Approval	Date 7/10/03
Additional water and/or sewer tap tee(s) are required:	YES NO W/ONG. C C
Utility Accounting	10 10 Date 710 03
VALID FOR SIX MONTHS FROM DATE OF ISSUANCE	(Section 9-3-2C Grand Junction Zoning & Development Code)

